Minor Program

| Department | Courses | Credits | Notes |
|------------------------------|--|---------|--|
| Product Design Department | Three-dimensional Form | 3 | For students in Departments of School of Design, courses that are required or required elective course of their original department do not need to be re-taken. Instead, Product Design Department will select substitute courses for students to take. The total graduation course credits for the minor need to be at least 22 course credits. Students in other Departments of School of Design who have passed "Basic Design" and have their the grade and the work pieces reviewed and approved by Product Design Department may waive "Three-dimensional Design". Students need to enroll in "Workshop Practices" or "Model Making" course in order to enter the lab and use the equipment outside class hours. After acquiring a passing grade, students are required to have the grade sheet stamped in the Department of Product Design office in person. |
| | Development I Three-dimensional Form | | |
| | Development II | 3 | |
| | Materials and Processing Procedures I | 2 | |
| | Materials and Processing Procedures II | 2 | |
| | Product Rendering I | 2 | |
| | Product Rendering II | 2 | |
| | Basic Product Design I | 4 | |
| | Basic Product Design II | 4 | |
| | Product Design I | 3 | |
| | Product Design II | 3 | |
| | Total | 28 | |